



# Full Time Report

## Matchday 5 - Thursday 28 November 2024

### RSC Anderlecht Stadium - Brussels

RSC Anderlecht

FC Porto

**2** (0)  
Half-time

- 26 Colin Coosemans (GK) (C)
- 4 Jan-Carlo Simić
- 5 Moussa Ndiaye
- 12 Kasper Dolberg
- 13 Mathias Jørgensen
- 23 Mats Rits
- (\*) 25 Thomas Foket
- 27 Samuel Edozie
- 29 Mario Stroeykens
- 32 Leander Dendoncker
- 83 Tristan Degreef
- 16 Mads Kikkenborg (GK)
- 63 Timon Vanhoutte (GK)
- 7 Francis Amuzu
- 10 Yari Verschaeren
- 17 Theo Leoni
- 19 Nilson Angulo
- 20 Luis Vázquez
- 36 Anders Dreyer
- 71 Nunzio Engwanda
- 73 Amando Lapage

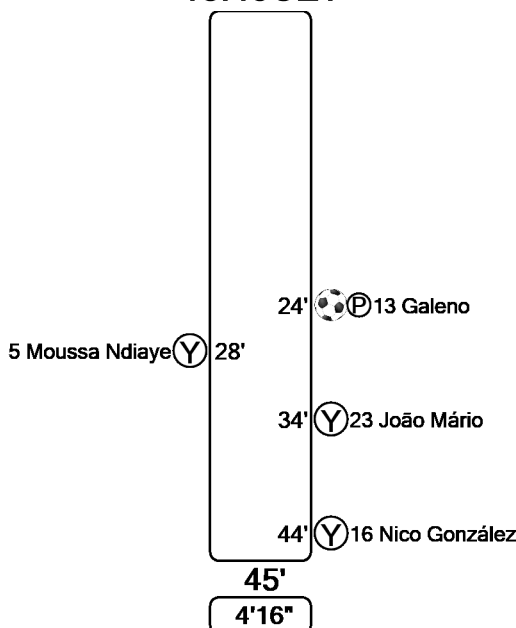
Coach: Roel Clement

	Half time	Full time
Attempts total	3	9
Attempts on target	2	5
Saves	2	3
Corners	6	7
Offsides	3	6
Fouls committed	6	7
Fouls suffered	11	16
Free kicks to goal	0	0
Possession	60%	53%
Ball in play	13'55"	27'33"
Total ball in play	23'22"	52'12"

Referee:

- Morten Krogh (DEN)
- Assistant referees: D. Wollenberg Rasmussen (DEN), Steffen Bransen (DEN)
- Fourth official: Mikkel Redder (DEN)
- UEFA delegate: Rainer Koch (GER)

18.45CET



(1) **2**  
Half-time

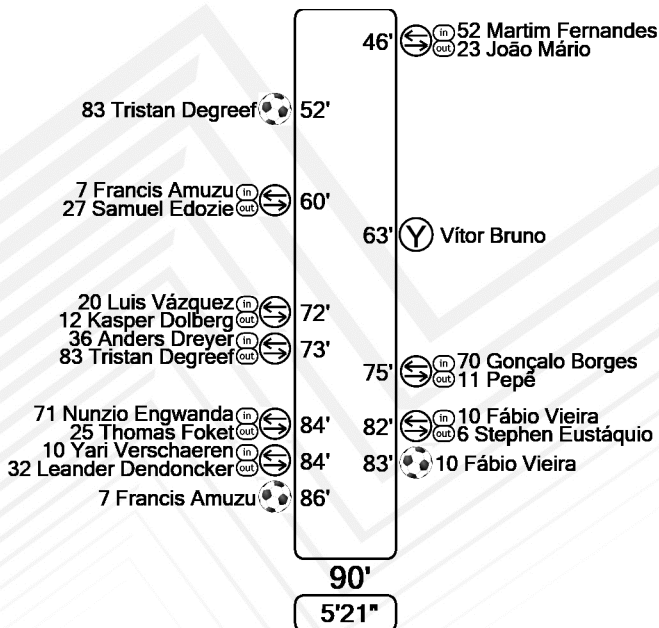
- 99 Diogo Costa (GK) (C)
- 4 Otávio
- 6 Stephen Eustáquio
- (\*) 9 Samu
- 11 Pepê
- 13 Galeno
- (\*) 16 Nico González
- 22 Alan Varela
- 23 João Mário
- (\*) 24 Nehuén Pérez
- 74 Francisco Moura
- 14 Cláudio Ramos (GK)
- 3 Tiago Djaló
- 10 Fábio Vieira
- 12 Zaidu
- 15 Vasco Sousa
- 19 Danny Namaso
- 20 André Franco
- 21 Fran Navarro
- 52 Martim Fernandes
- 70 Gonçalo Borges
- 86 Rodrigo Mora
- 97 Zé Pedro

Coach: Vítor Bruno

	Half time	Full time
Attempts total	4	12
Attempts on target	3	5
Saves	2	3
Corners	3	5
Offsides	1	2
Fouls committed	11	16
Fouls suffered	6	7
Free kicks to goal	0	0
Possession	40%	47%
Ball in play	9'27"	24'39"
Total ball in play	23'22"	52'12"

VAR:

- Luca Pairetto (ITA)
- Assistant VAR: Jonas Hansen (DEN)



Attendance: 17,717

Goal (Y) Booked (R) Sent off (S) Substitution (P) Penalty (O) Own goal (C) Captain (GK) Goalkeeper (\*) Misses next match if booked

18:07:24CET  
04 Dec 2024



RISEUP

#UEL

#FOOTBALL